



physical computing .2

NCTU Taiwan
playaround workshop
microplayground

2008

kiilo ||| dusjagr

Where to go and why



Search it | find it | share it

Tobias Hoffmann aka “kiilo”

Background: physics, special education, fine art

Interests: neo-dadaist, physical computing

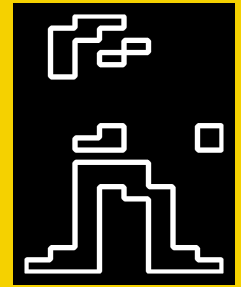
Director of mediastudio Institute for mediaart HGK
FHNW Switzerland

<http://kiilo.org>

<http://sage.medienkunst.ch>

<http://dorkbotswiss.org>

Who are we?



Marc R. Dusseiller aka “dusjagr”

marc@dusseiller.ch

Background: Material Science, Biointerfaces,
Nanosystems

Interests: Noise, DIY, experimental musical
instruments

Lecturer for Micro- and Nanosystems for Life
Sciences, FHNW

President of the Swiss Mechatronic Art Society,
SGMK

www.dusseiller.ch/labs

www.mechatronicart.ch



SMAS Swiss Mechatronic Art Society
SSAM Société Suisse d'Art Mécatronique
SGMK Schweizerische Gesellschaft für Mechatronische Kunst
www.mechatronicart.ch

www.mechatronicart.ch

www.mechatronicart.ch/wiki

under construction

www.diyfestival.ch

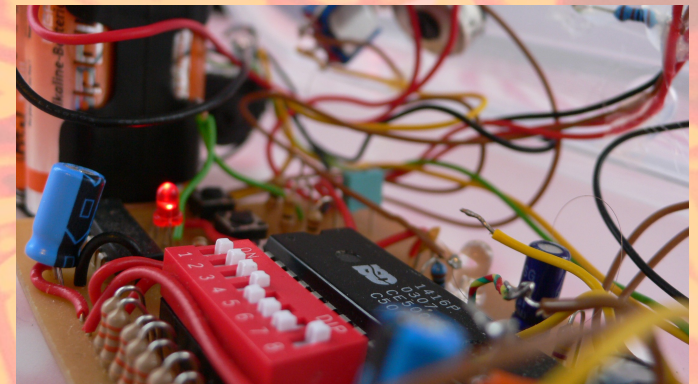
5-7 December 2008 Zürich

Contact:

SGMK
Dr. Marc R. Dusseiller
Langstrasse 122 - Postfach 2161
CH-8031 Zürich
info@mechatronicart.ch
+41 (0)78 645 82 59



Mobile Electronic Lab



Variety of Workshops

diy*
festival

*do it together

Yearly Art & Technology Festival

overview



Overview – Day 1



physical computing .2

let's start !

FLOSS art | free-libre-open

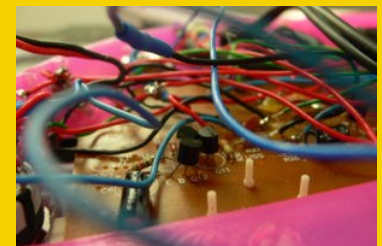
- open source software
(pd, ubuntu, open office...)



- open hardware
(e-puck, arduino)

Arduino: Playground

- open up your hardware
(circuit bending, hardware hacking)

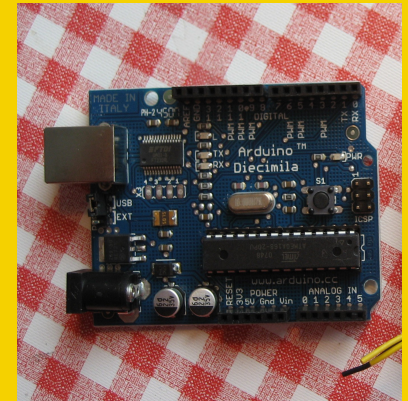


- Share it ! Discuss it ! Improve it !

physical computing & DIY sounder

What is physical computing and arduino?

- How to get real world data in the computer?
- How to control outside objects?



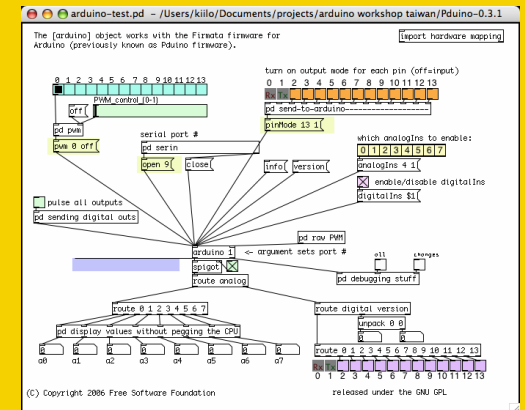
What is DIY Sound?

- How to create simple electronic sounds without a PC?



How to get creative with that?

- Everything is interconnectable!



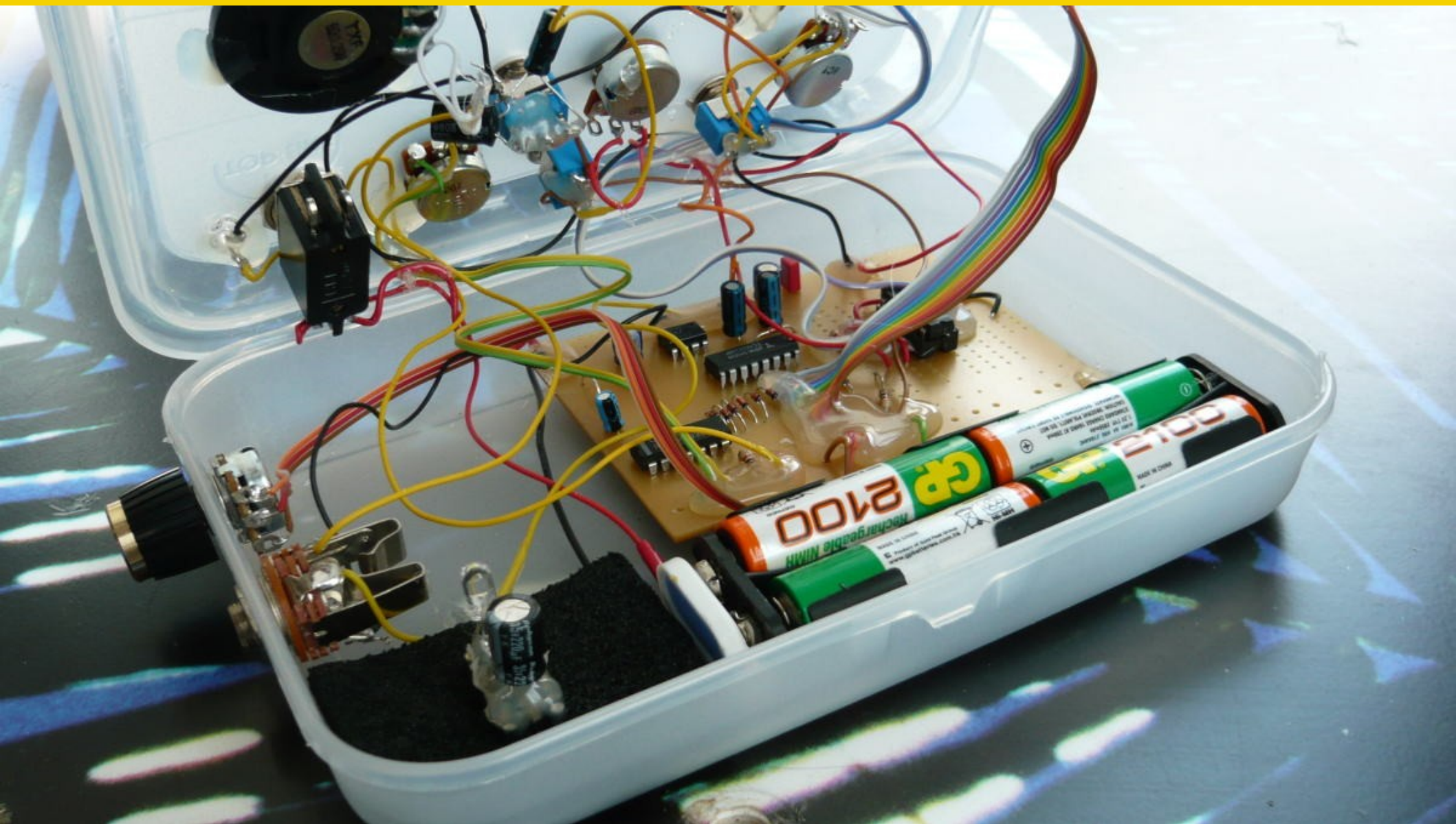


physical computing

show video

show examples

Noise Circuits // NAND gates // Sequencer

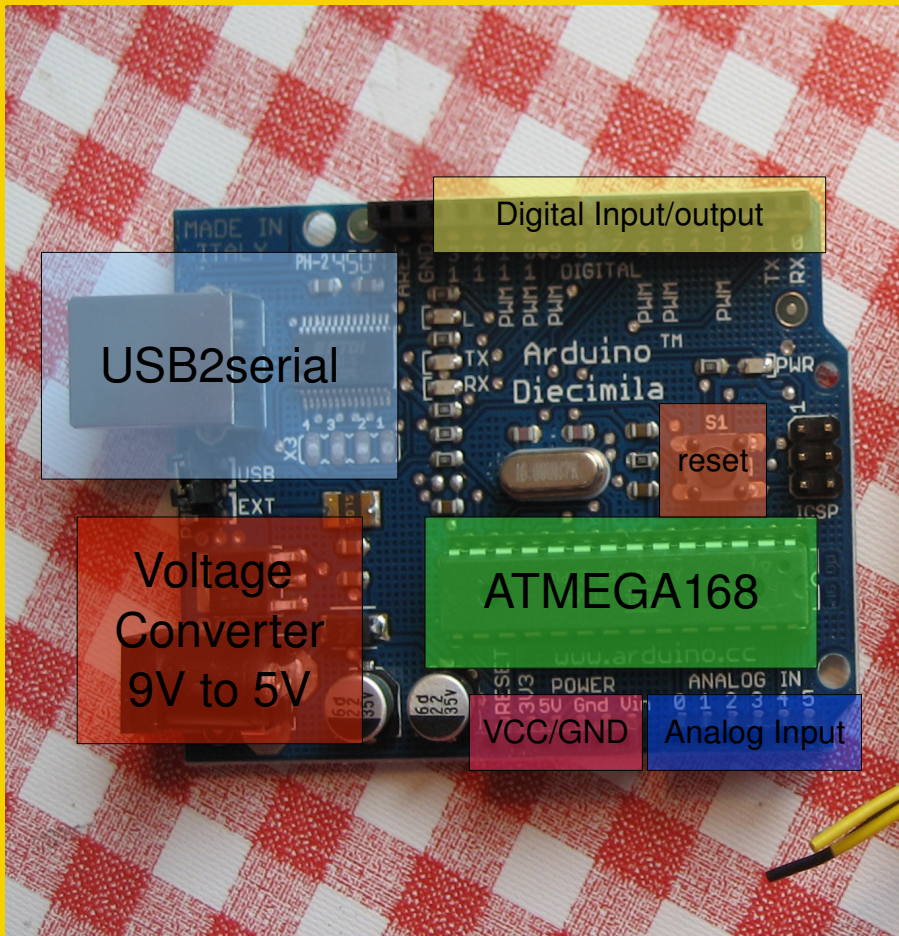




physical computing .2

arduino

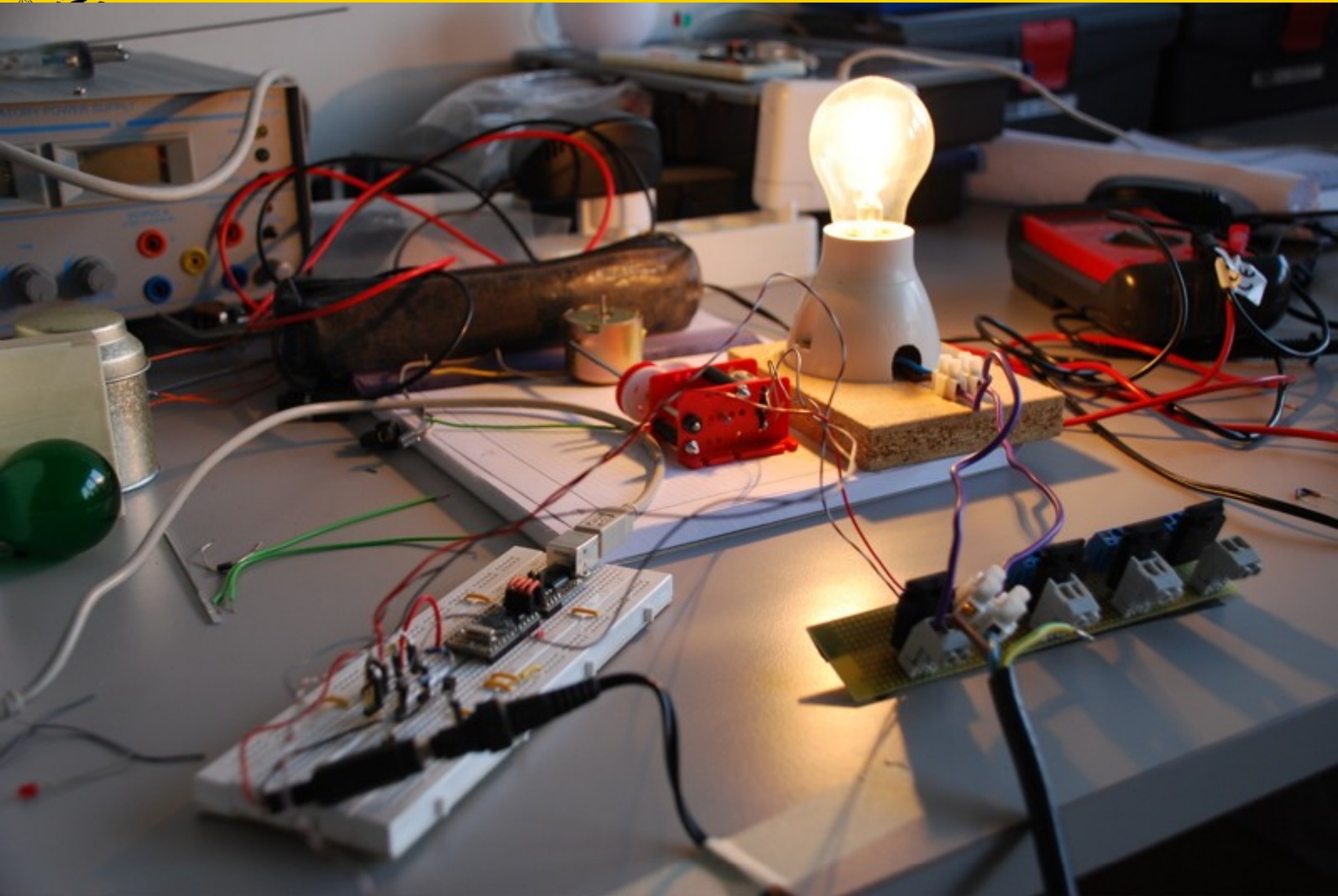
The Arduino board – open hardware

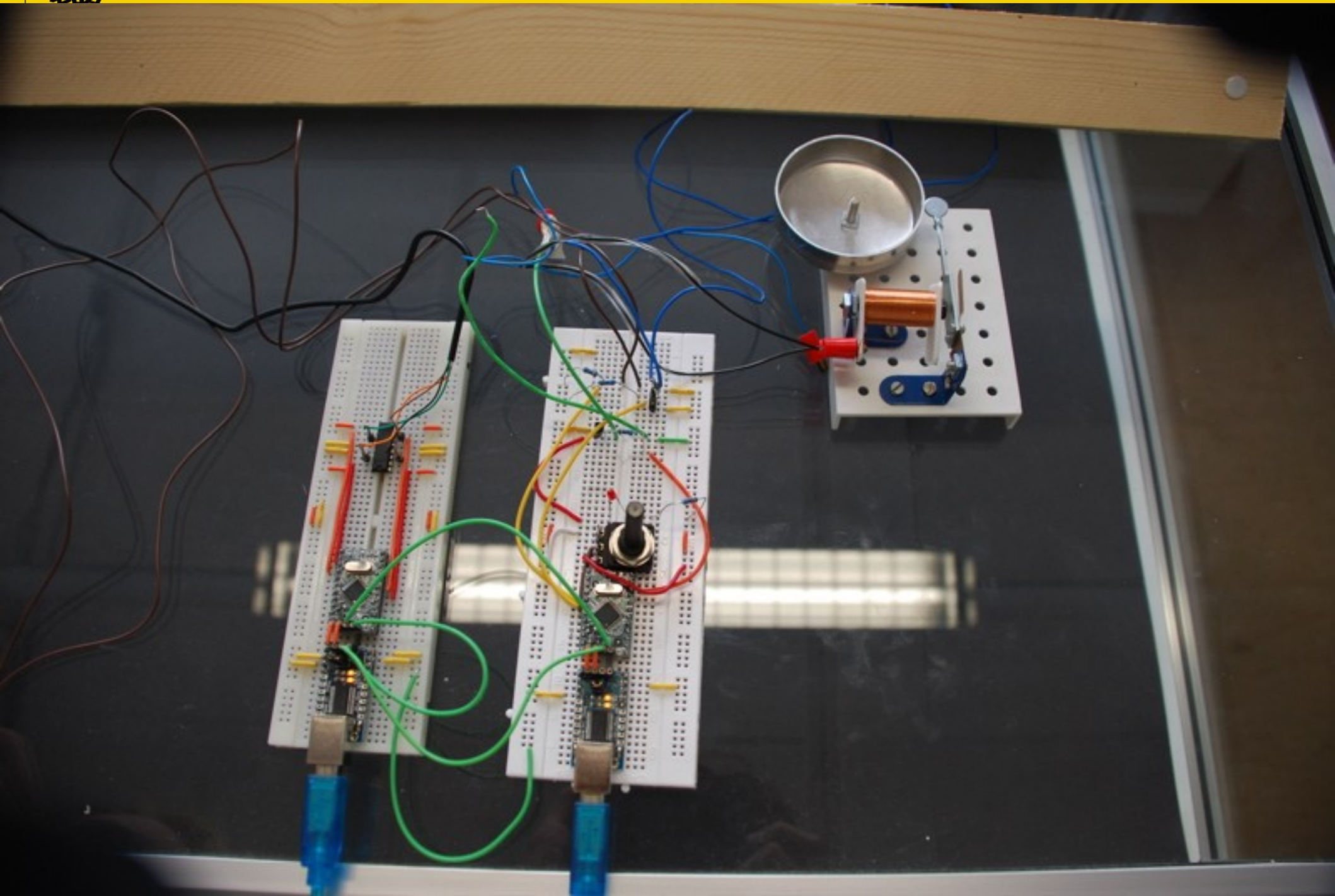


Arduino is an open hardware platform:

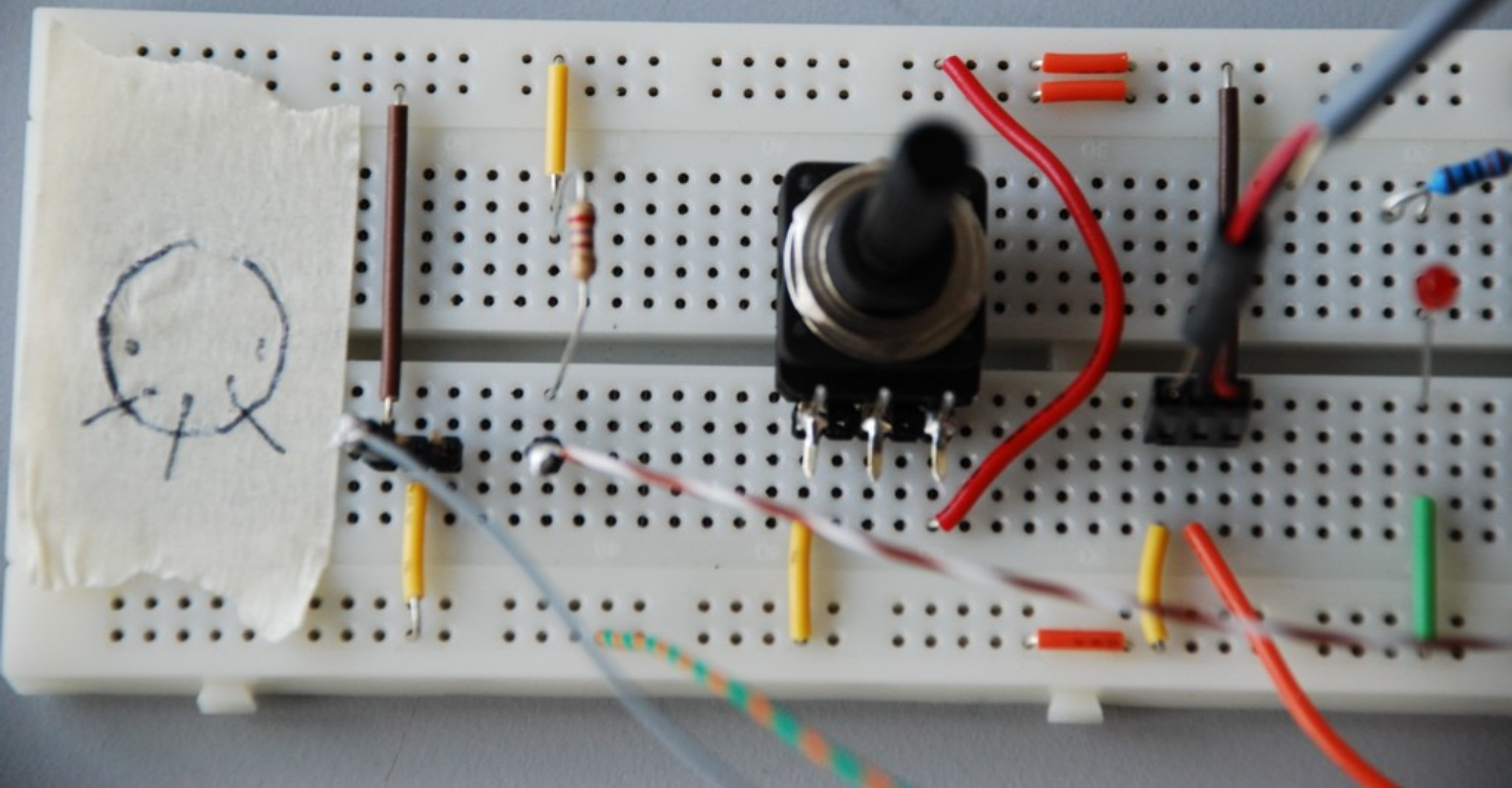
- programmable microcontroller
- USB connection
- 13 digital input/output ports
- 6 analog input ports
- external power
- mini version / nano version
- open community web platform

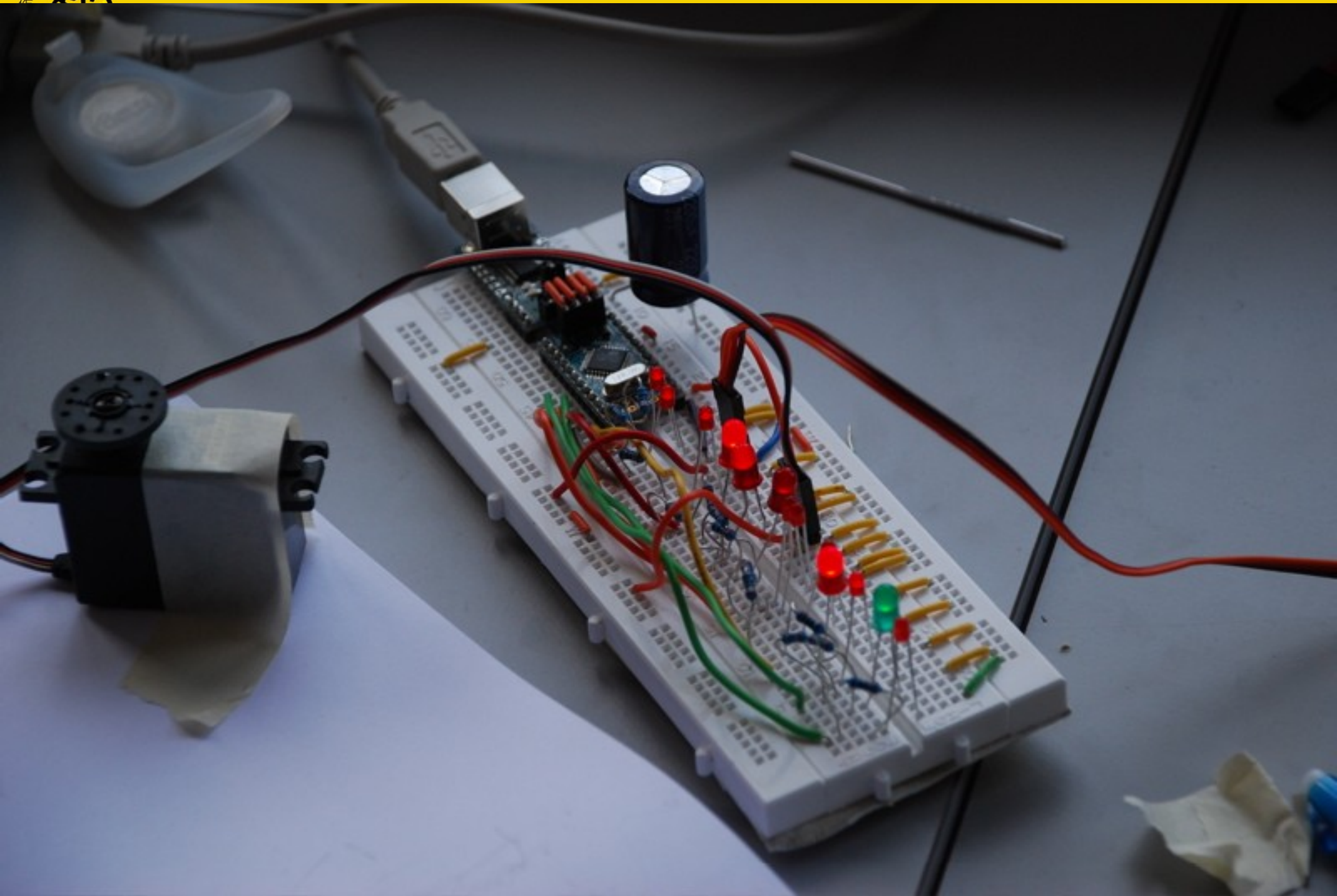
www.arduino.cc













Servo pushes spray can!

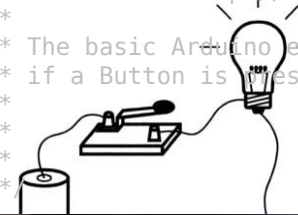
YES its arduino!

Physical creativity

```

/* Arduino Manual 02 toggle
 * HGK FHNW - http://medienkunst.ch
 *
 * The basic Arduino example.
 * if a Button is pressed the LED is turned on
 *
 *
 *
 */

```



```

int ledPin = 9;           // LED connected to digital pin 9
int ledOnOff = 0;        // LED on off status
int buttonPin = 8;       // BUTTON connected to digital pin 8
int buttonOnOff = 0;     // BUTTON on off status

```

```

void setup()             // run once, when the sketch starts
{
  pinMode(ledPin, OUTPUT); // sets the digital pin as output
  pinMode(buttonPin, INPUT); // sets the digital pin as input
}

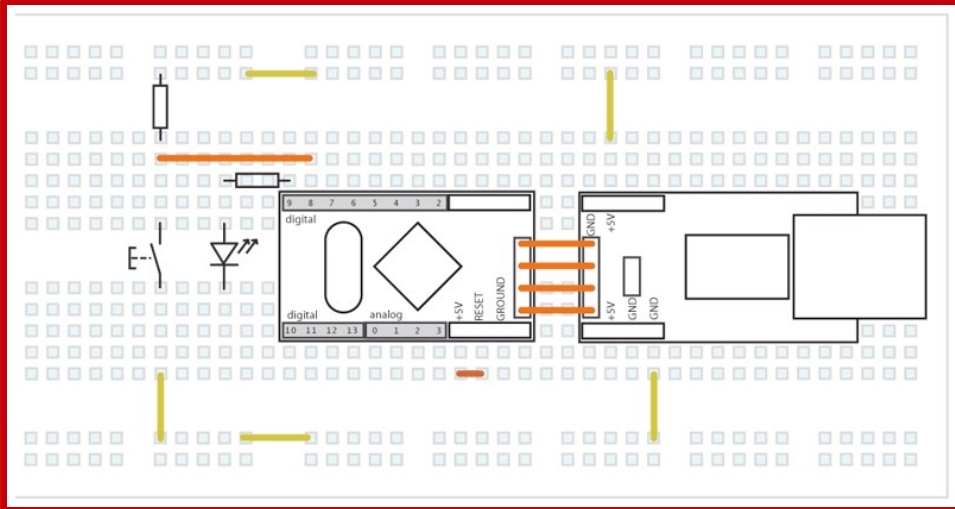
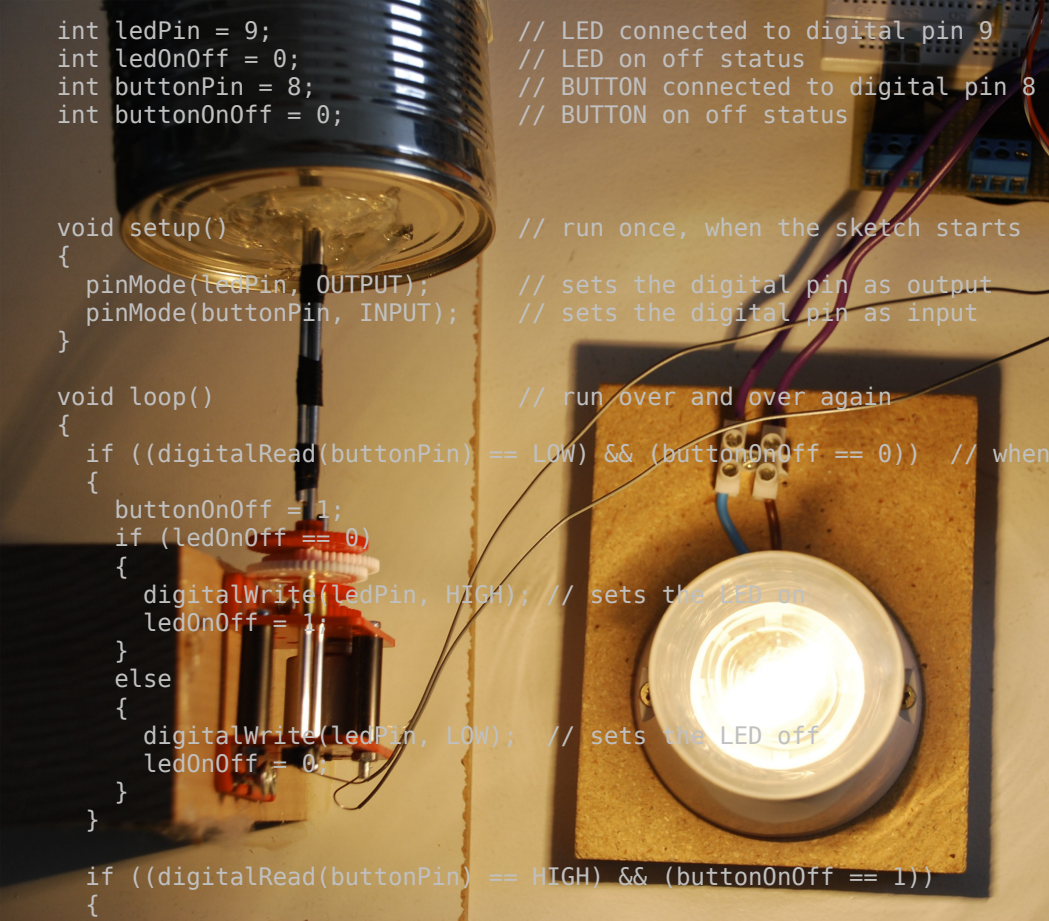
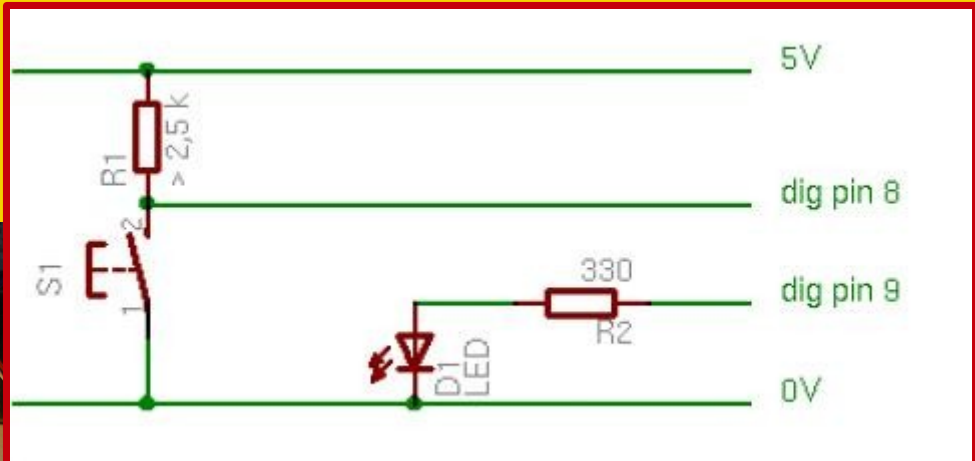
```

```

void loop()              // run over and over again
{
  if ((digitalRead(buttonPin) == LOW) && (buttonOnOff == 0)) // when pressed button gets LOW!
  {
    buttonOnOff = 1;
    if (ledOnOff == 0)
    {
      digitalWrite(ledPin, HIGH); // sets the LED on
      ledOnOff = 1;
    }
  }
  else
  {
    digitalWrite(ledPin, LOW); // sets the LED off
    ledOnOff = 0;
  }

  if ((digitalRead(buttonPin) == HIGH) && (buttonOnOff == 1))
  {
    buttonOnOff = 0;
  }
}

```



Let's get it
running!



playaround fileserver

username: play
password: around

<http://playaround.ftpassess.cc/>

Index of /

| Name | Last modified | Size | Description |
|---------------------------|-------------------------------|----------------------|-----------------------------|
| book/ | 25-Jun-2008 12:22 | - | |
| project/ | 25-Jun-2008 16:28 | - | |
| software/ | 25-Jun-2008 12:59 | - | |
| wiki/ | 09-Jul-2006 01:45 | - | |

Apache/2.2.3 (Debian) mod_python/3.2.10 Python/2.4.4 PHP/5.2.0-8+etch11 mod_perl/2.0.2 Perl/v5.8.8 Server at playaround.ftpassess.cc Port 80



playaround fileserver

| Name |
|----------|
| book |
| project |
| software |
| swap |

<smb://playaround.ftpassess.cc/>

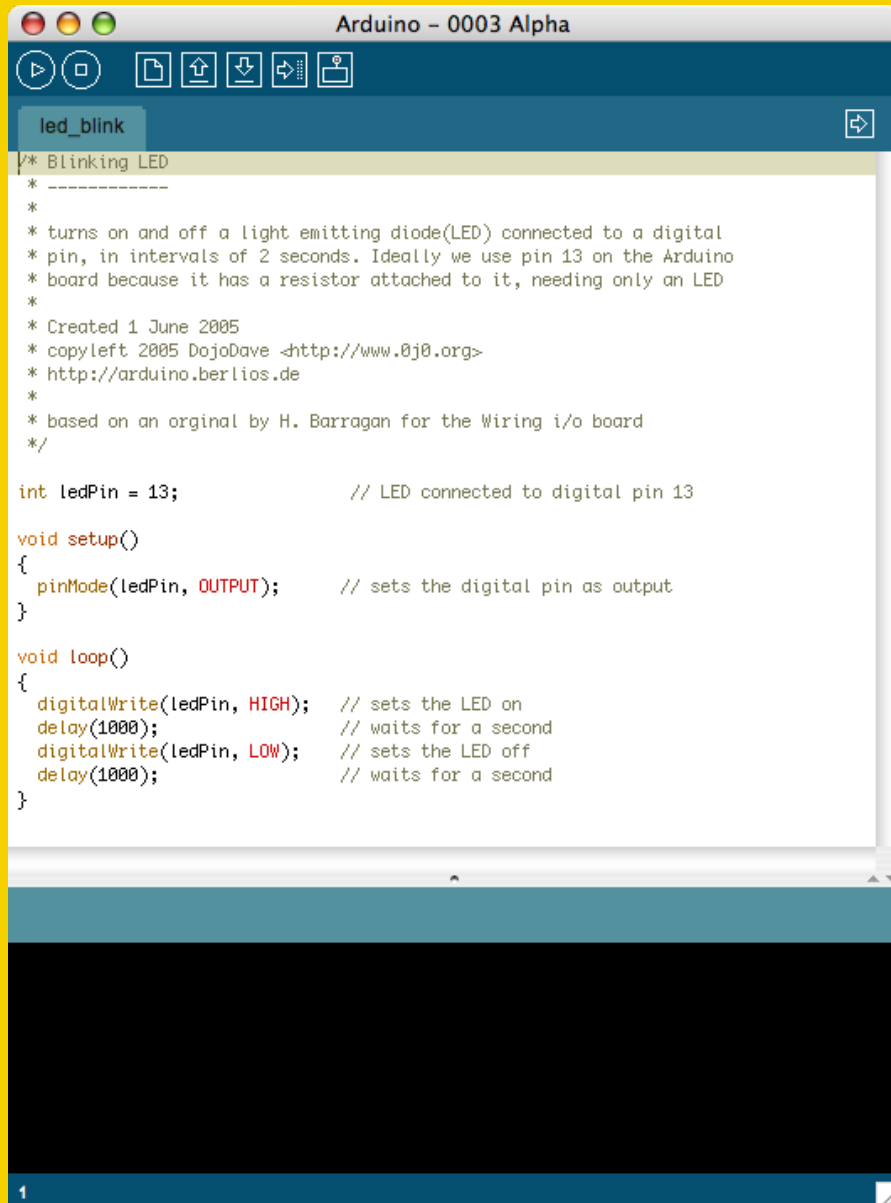
project on playaround.ftpassess.cc - File Browser

Location: <smb://playaround.ftpassess.cc/project/>

| Name | Size | Type | Date Modified |
|------------------------|---------|-------------|---------------------------------|
| physical+ computing+ 2 | -- | folder | Mon 30 Jun 2008 01:01:45 AM CST |
| └─ dusjagr | -- | folder | Mon 30 Jun 2008 01:01:45 AM CST |
| └─ kiilo | -- | folder | Thu 26 Jun 2008 02:34:07 AM CST |
| └─ outline | -- | folder | Thu 26 Jun 2008 04:30:34 AM CST |
| └─ 1.day | -- | folder | Thu 26 Jun 2008 02:43:37 AM CST |
| └─ Pduino-0.3.1 | -- | folder | Thu 26 Jun 2008 02:44:34 AM CST |
| Pd_firmware.pde | 17.2 KB | unknown | Sun 08 Jun 2008 12:03:20 AM CST |
| Pduino-0.3.1.zip | 25.3 KB | Zip archive | Fri 14 Mar 2008 06:23:54 AM CST |
| Remote.pd | 2.1 KB | unknown | Tue 24 Jun 2008 01:14:10 AM CST |
| └─ 2.day | -- | folder | Thu 26 Jun 2008 04:29:28 AM CST |
| └─ 3.day | -- | folder | Thu 26 Jun 2008 04:29:35 AM CST |
| └─ 4.day | -- | folder | Thu 26 Jun 2008 04:29:42 AM CST |

or by ftp
playaround.ftpassess.cc

How to install the Arduino environment



```
Arduino - 0003 Alpha
led_blink
/* Blinking LED
 * -----
 *
 * turns on and off a light emitting diode(LED) connected to a digital
 * pin, in intervals of 2 seconds. Ideally we use pin 13 on the Arduino
 * board because it has a resistor attached to it, needing only an LED
 *
 * Created 1 June 2005
 * copyleft 2005 DojoDave <http://www.0j0.org>
 * http://arduino.berlios.de
 *
 * based on an original by H. Barragan for the Wiring i/o board
 */

int ledPin = 13;          // LED connected to digital pin 13

void setup()
{
  pinMode(ledPin, OUTPUT); // sets the digital pin as output
}

void loop()
{
  digitalWrite(ledPin, HIGH); // sets the LED on
  delay(1000);                // waits for a second
  digitalWrite(ledPin, LOW);  // sets the LED off
  delay(1000);                // waits for a second
}
```

Do not plug it in yet !

Install arduino IDE

Install driver

Plug in the Arduino

check port

upload to board

LED Hello World

Hello World // blinking LED // serial com

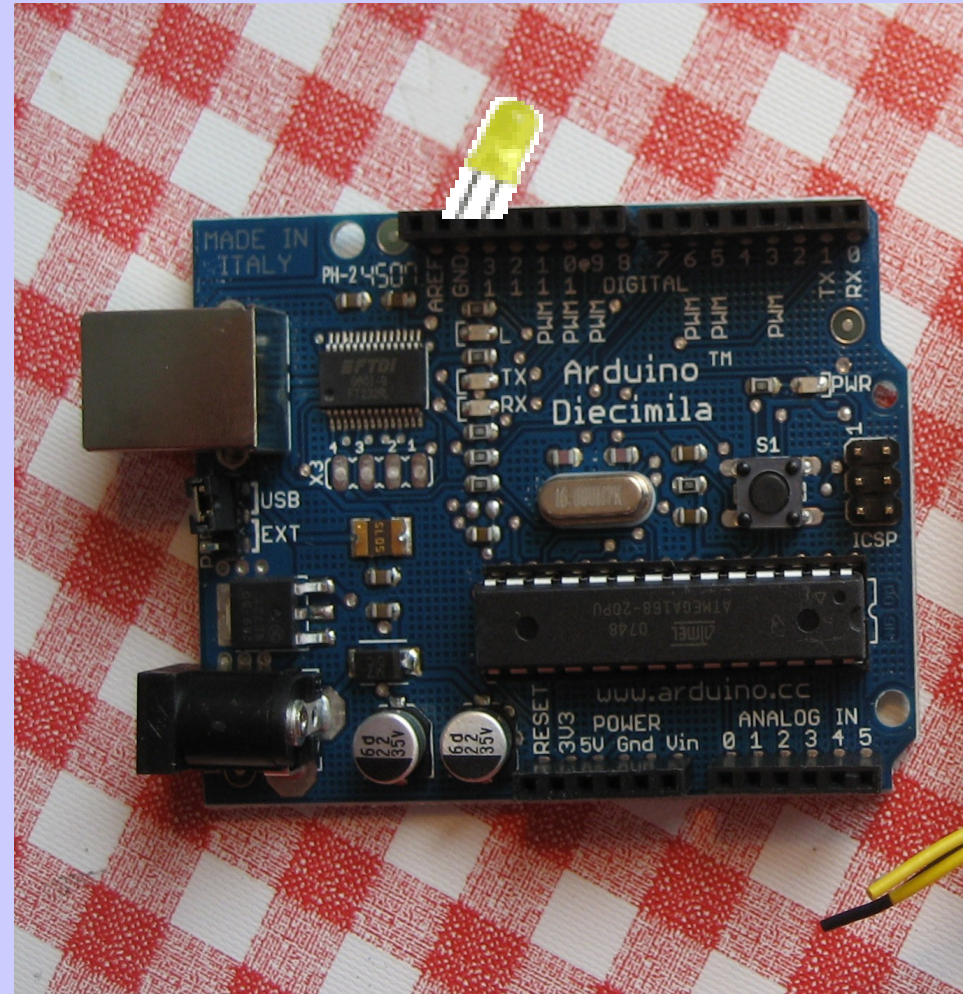


```
/*
 * Blink
 *
 * The basic Arduino example. Turns on an LED on for one second,
 * then off for one second, and so on... We use pin 13 because,
 * depending on your Arduino board, it has either a built-in LED
 * or a built-in resistor so that you need only an LED.
 *
 * http://www.arduino.cc/en/Tutorial/Blink
 */

int ledPin = 13;           // LED connected to digital pin 13

void setup()              // run once, when the sketch starts
{
  pinMode(ledPin, OUTPUT); // sets the digital pin as output
}

void loop()               // run over and over again
{
  digitalWrite(ledPin, HIGH); // sets the LED on
  delay(1000);                // waits for a second
  digitalWrite(ledPin, LOW);  // sets the LED off
  delay(1000);                // waits for a second
}
```



physical computing

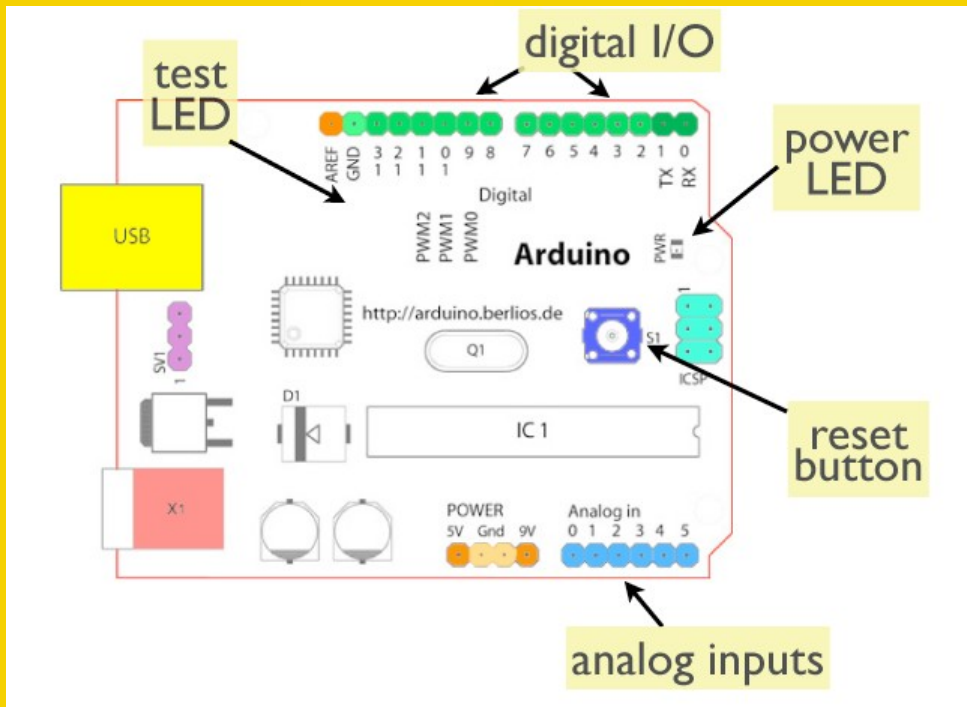
It is all about connection

HowTo connect to
breadboard

HowTo communicate with
Computer

HowTo connect your
creativity

HowTo not getting
confused?



physical programming

Edit

```
int ledPin = 13;           // LED connected to digital pin 13

void setup()
{
  pinMode(ledPin, OUTPUT); // sets the digital pin as output
}

void loop()
{
  digitalWrite(ledPin, HIGH); // sets the LED on
  delay(1000);                // waits for a second
  digitalWrite(ledPin, LOW);  // sets the LED off
  delay(1000);                // waits for a second
}
```

Compile



Reset



Upload



patch computing



Data is flowing through objects and circuits

How install pure data / pduino

Download Pure data software

<http://playaround.ftpaccess.cc/software/>

open remote.pd

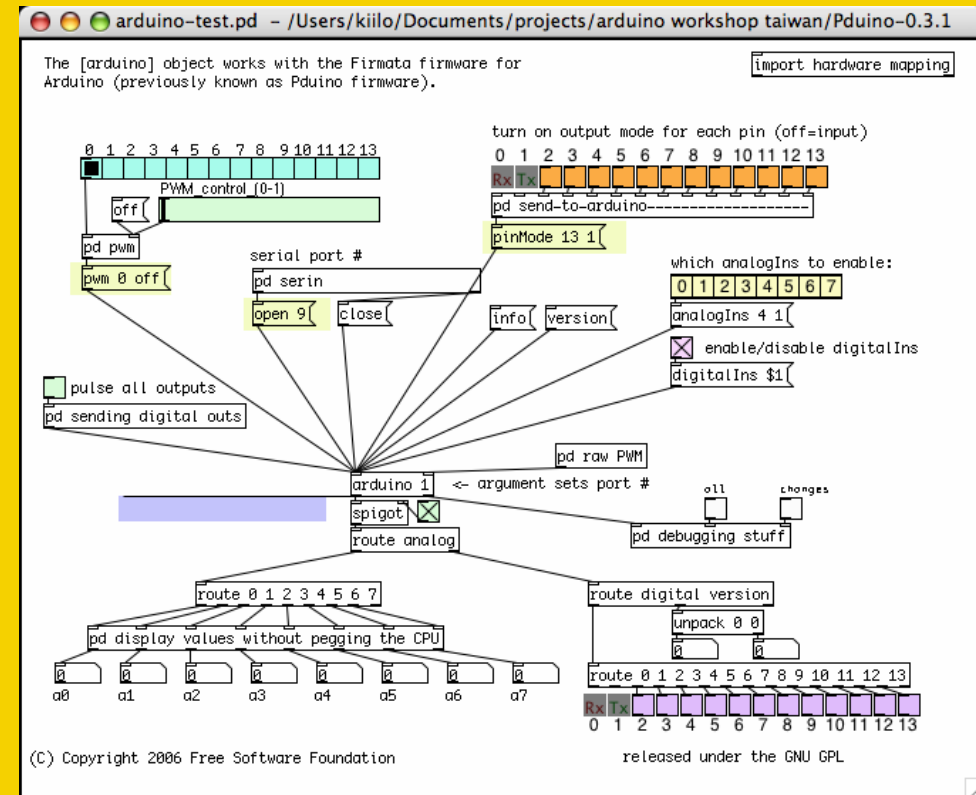
upload pduino onto the arduino board

Pd_firmware.pde

run arduino-test.pd in Pure data

pduino + blinking LED

<http://playaround.ftpaccess.cc/project/physical+computing+2/outline/1.day/> Pduino-0.3.1.zip





electronics introduction

physical computing

all works with this tiny nifty eletrons

LED

switch

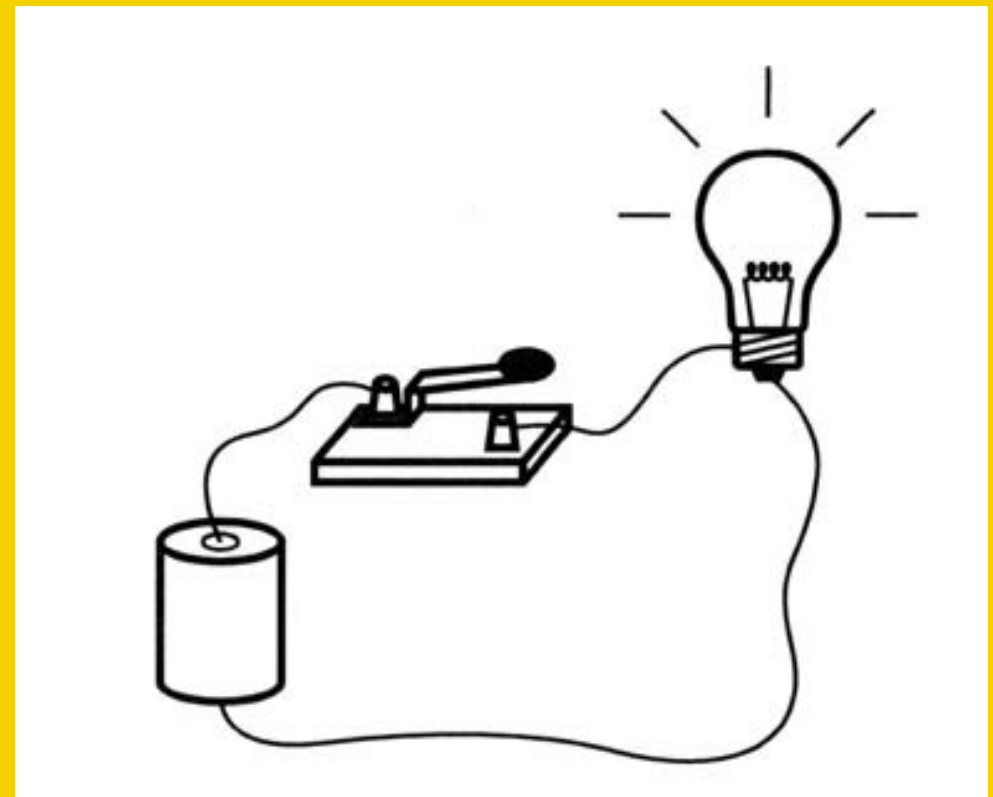
potentiometer

LDR (voltage divider)

Oscillators (Sound)

Transistor

Sensors with serial protocol

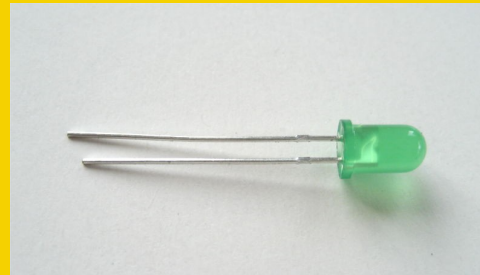


Electronic components

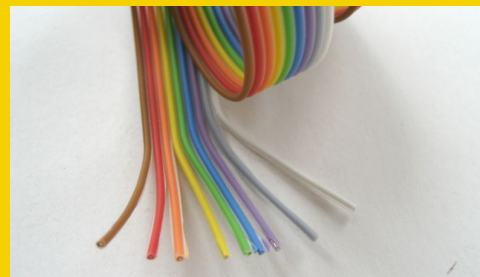
Resistors



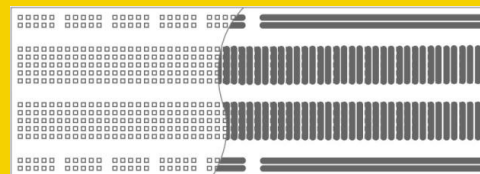
LEDs



Wire / Jumpers



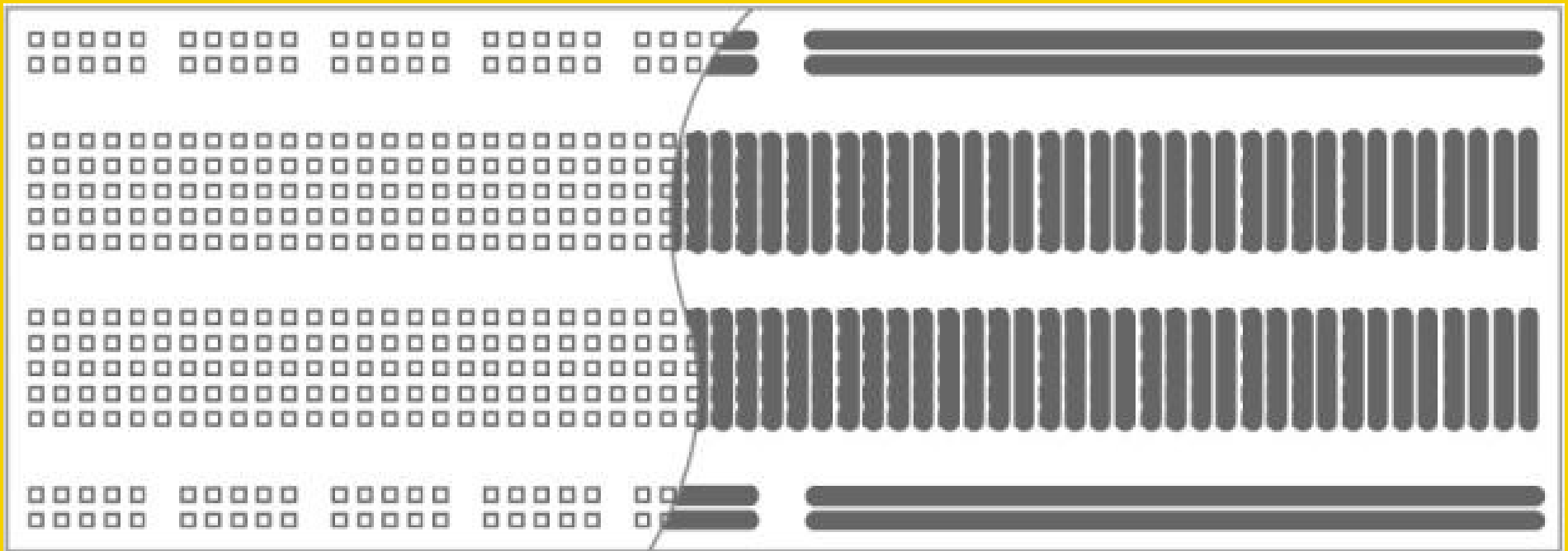
Breadboard



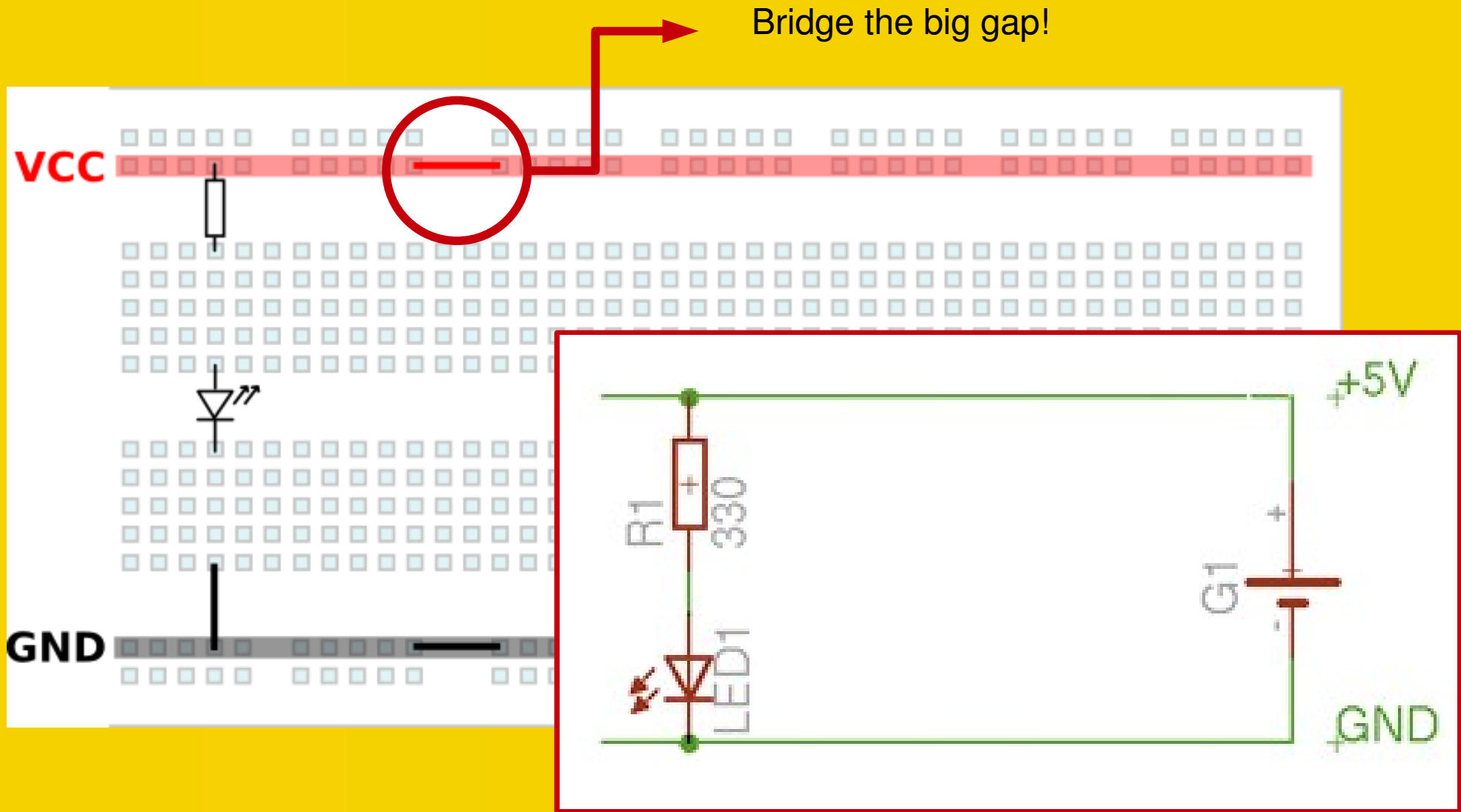
physical computing?

Dont solder!

Patch your circuit first!



physical connecting

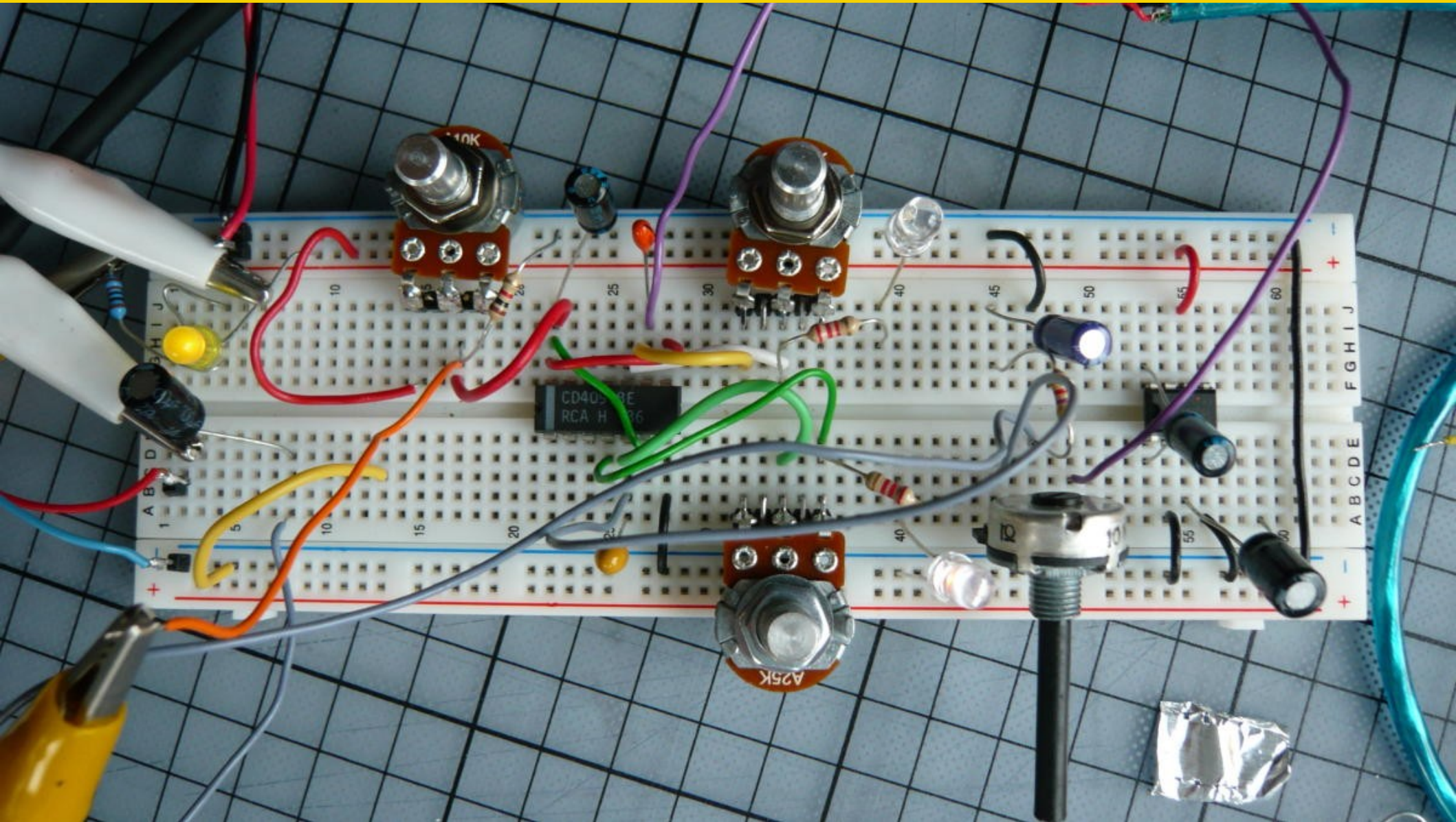


Switches, photoresistors (LDR) and pots

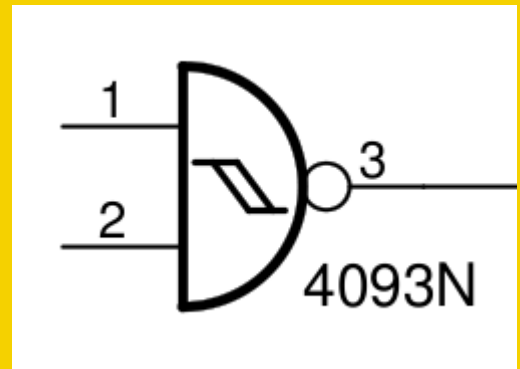


Let's make
some noise!

Noise Circuits // NAND gates // Amps



The NAND Gate



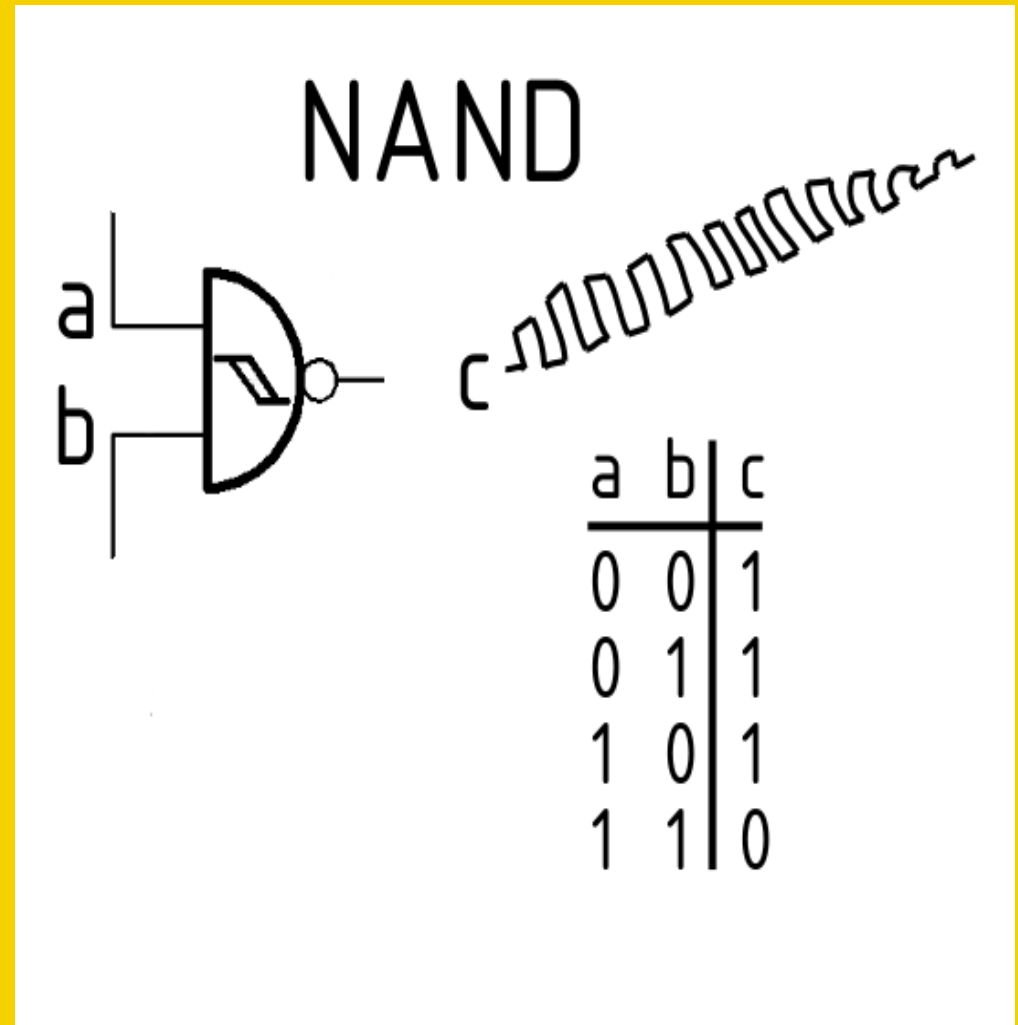
The most simple computer !

Compares 0's and 1's at two inputs

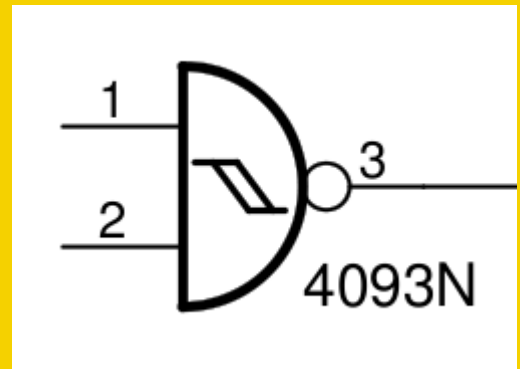
Boolean logic

Creates 0's and 1's at output

make it oscillate !



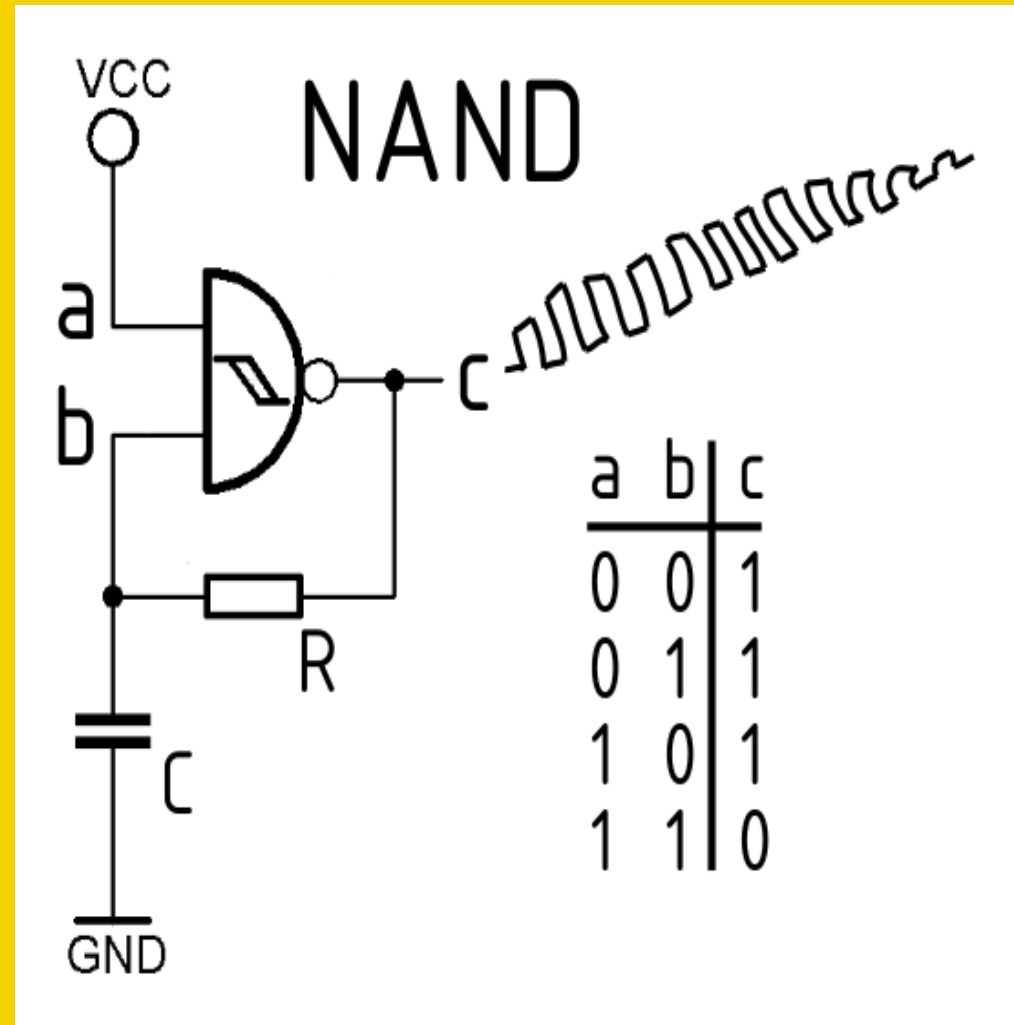
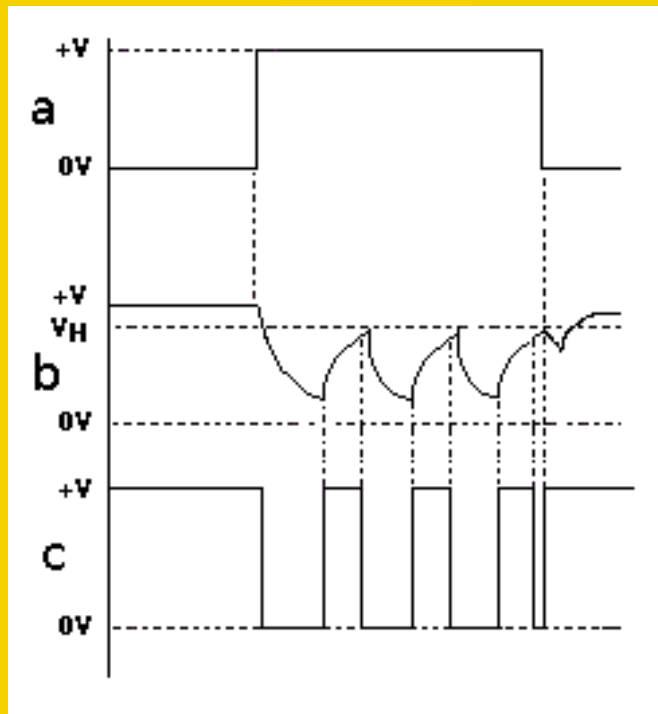
Simple NAND oscillator



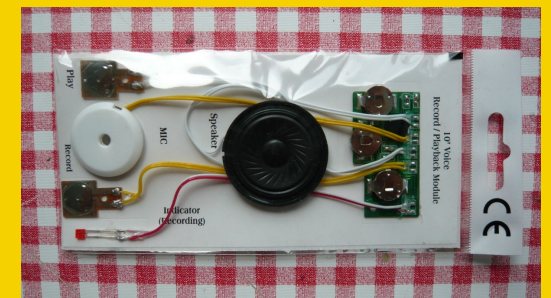
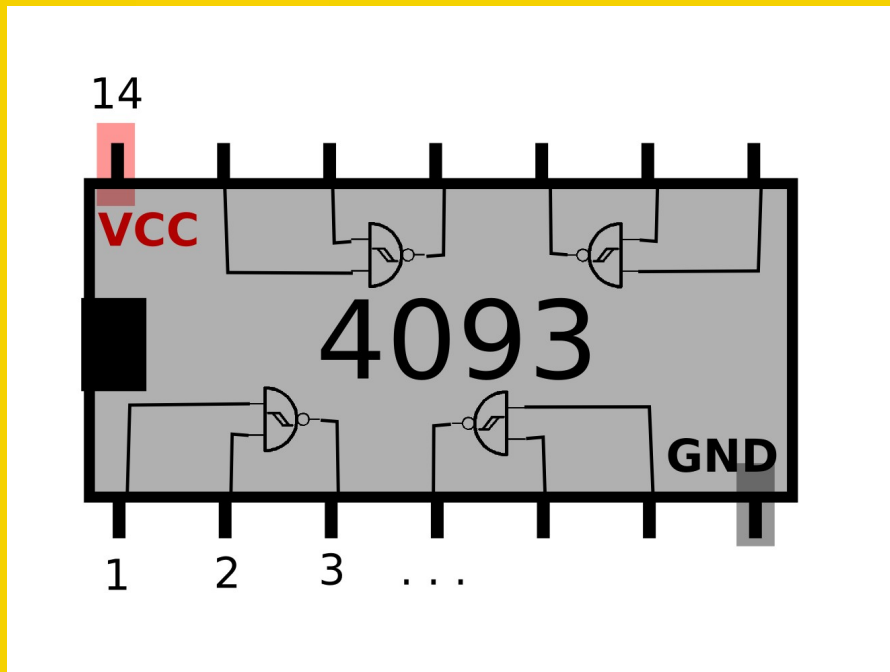
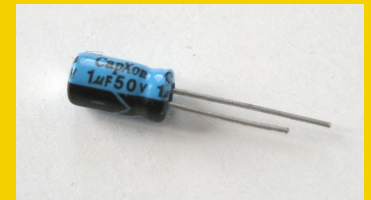
Abuse it !

Make it to oscillate

block the current to the chip

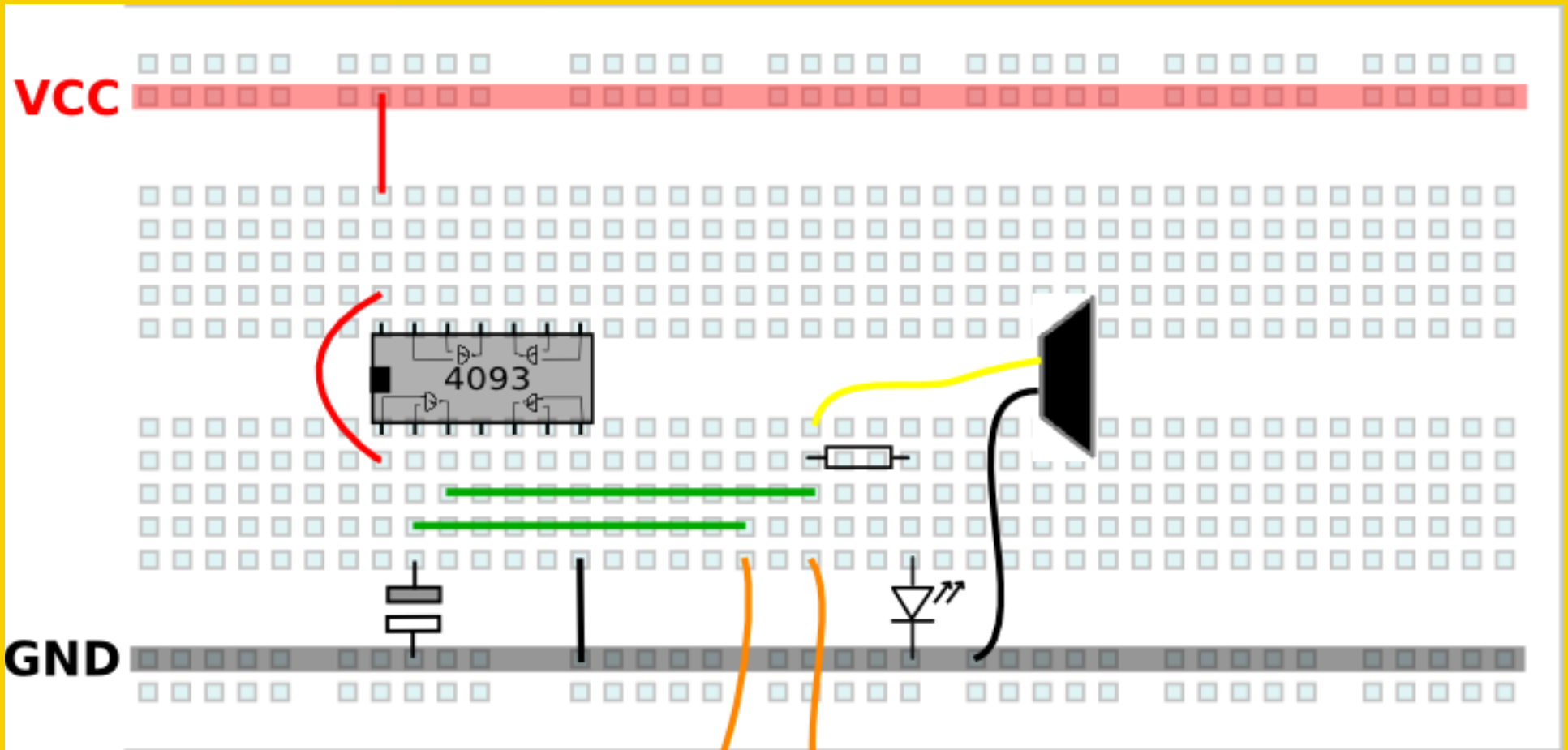
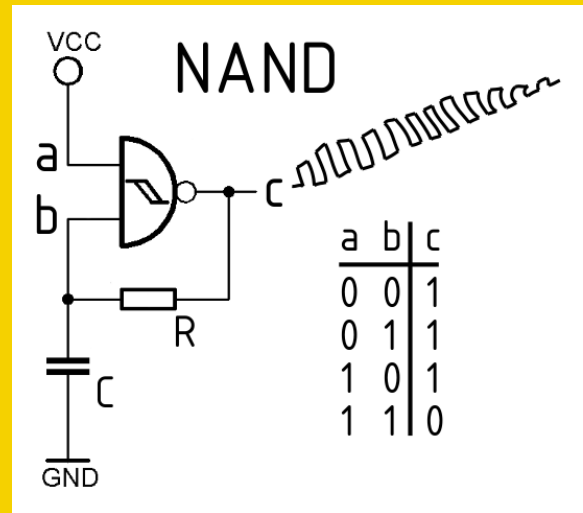


4093 – CMOS Quad NAND Schmitt Trigger



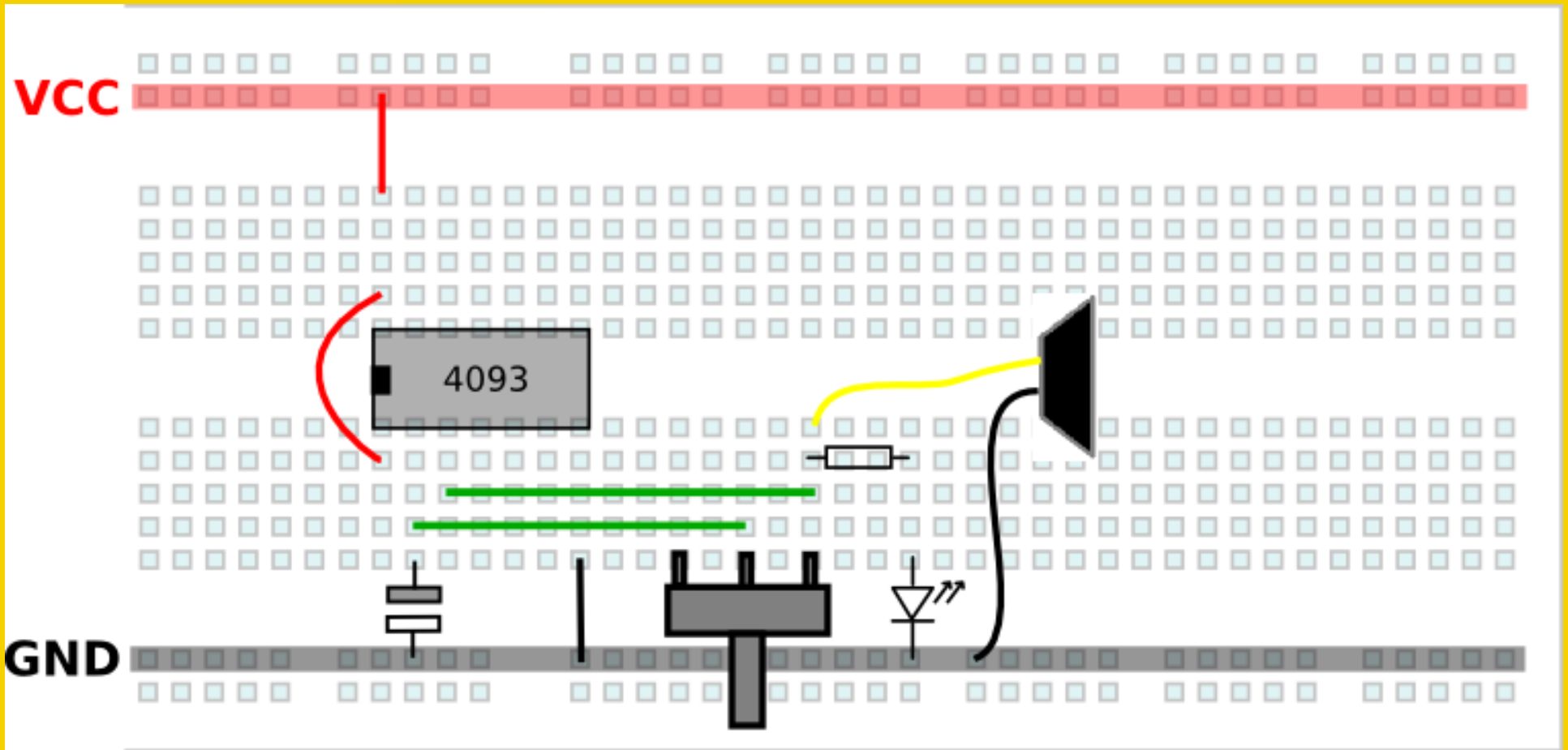
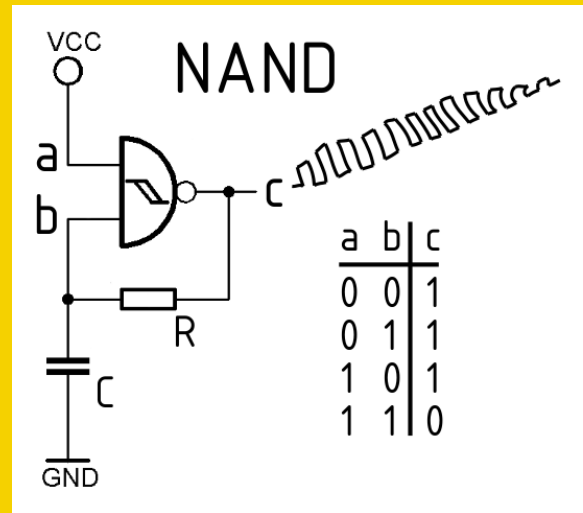
NAND Oscillator

try different resistors and capacitors
are humans resistors?

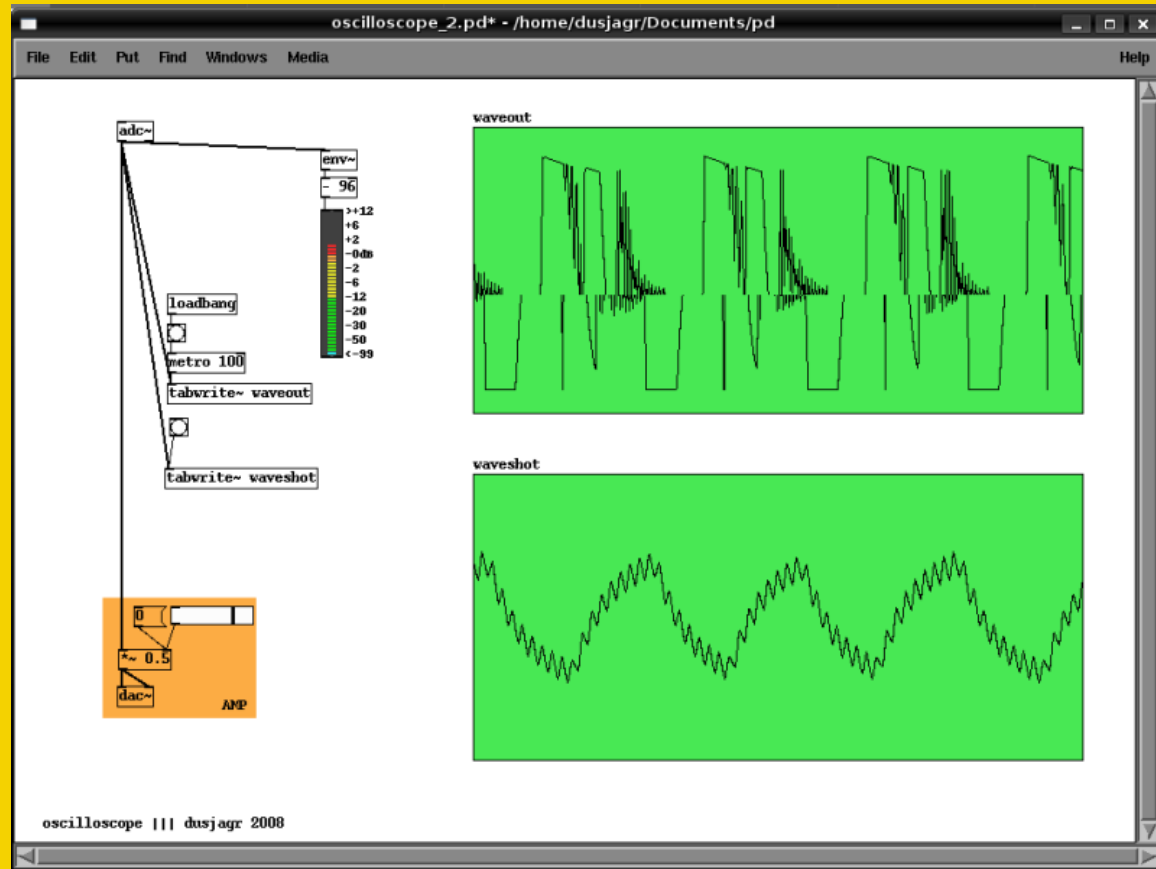


NAND Oscillator

try a pot or an LDR

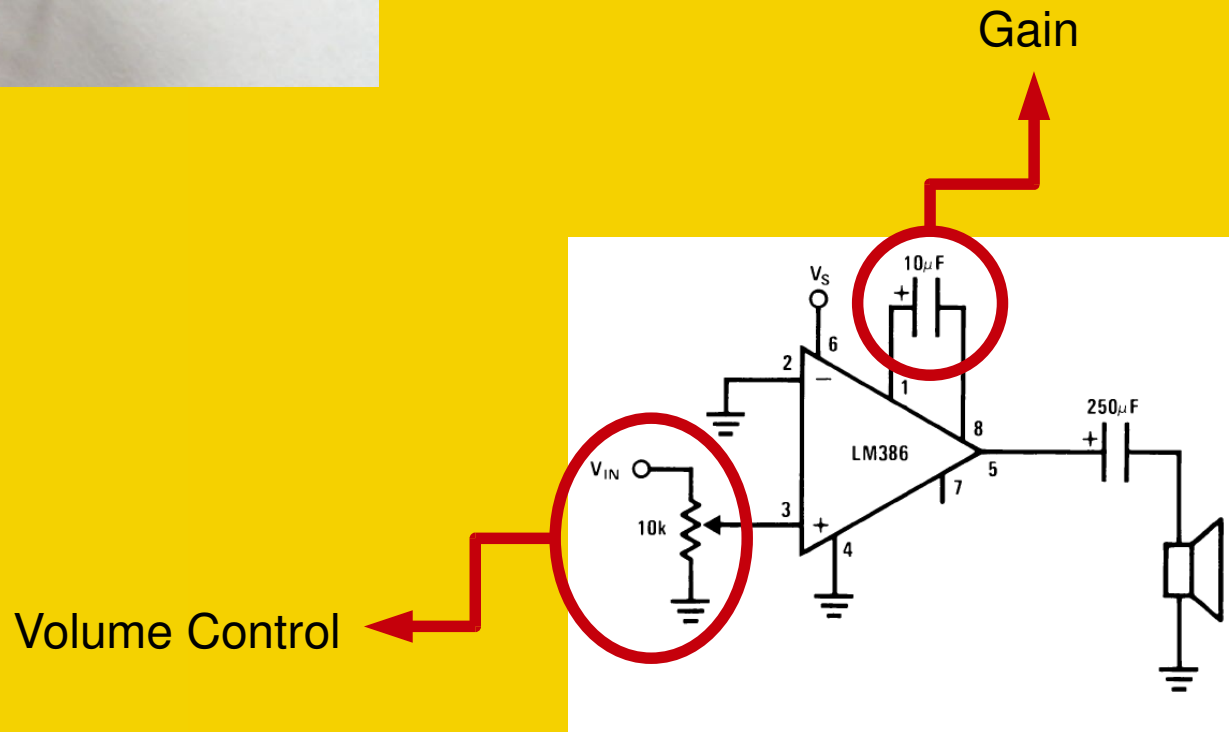


Use PureData as Oscilloscope



http://playaround.ftppaccess.cc/project/physical+computing+2/outline/1.day/oscilloscope_2.pd

LM386 – Audio Amplifier Chip



Make it loud

